

## GATES TO HELL

We are in a future to come. An Old Guru's Organization formed by Sir Clive Sinclair and Sir Alan Sugar has discovered of Mr. Gates' intend of conquer Humanity with his new Operating System: Windows to Hell (W2H). This O.S. is being developed in secret on the very-very-ultra-secret Microchoft's facilities. The only chance for the Humanity is to destroy completely the W2H S.O., with all its records and its source code in the Bunker Central Computer. Computer science experts have been able to infiltrate in one of the bunker's computer, and they have infected it with a highly dangerous virus, that is able to burst any Windows. Unfortunately, they have not been able to accede to the central computer, since this one is not connected to the outside. In order to be able to destroy W2H it is necessary to infiltrate in bunker and to infect the central computer by hand. The Guru's Group, conscious of the importance of the mission, has decided to recruit a young person of the old guard, old user of Amstrad, that values the freedom and the knowledge. Somebody able to confront a challenge in which it can be killed, but knowing that he can save the humanity if he is successful. You have been chosen, your objective is to erase the W2H from the map. Your reward, the freedom.

## GAME

Across 3 levels and more of 150 screens, you must to destroy the W2H S.O. and then escape!

### Level 1.

The game starts in a forest. The exact location of búnker is unknow, but the experts told you that a hidden access exists. Locate the entrance!

### Level 2.

Now in the Bunker, locate and infect the central computer. Remember, one computer was infected, but no the central. Your mission is to find the way of transfer virus that will be able to destroy W2H S.O.

### Level 3.

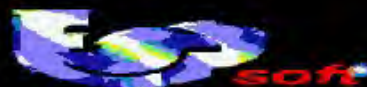
With W2H K.O., escape alive, take care with traps and time. If you manage to escape you will have fulfilled your mission and you will have saved the humanity. At the moment ...

### Enemies.

The enemies are type BSE (Basic Stupid Enemies), and it's easy to avoid them. Throughout the three levels you will find snakes, parrots, bats, arrows, monitors assassins and "bartos". Be careful with all of them, if they touch you, they will lower your stamina, and if it reaches zero, you will fail.

### Helps.

There are in level 2 some Z80 processors, Mr Gates tried to hide it forever. This good and old processors will renew your stamina.

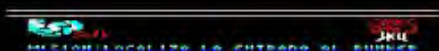


[www.amstrad-esp.com](http://www.amstrad-esp.com)  
[cezgs.computeremuzone.com](http://cezgs.computeremuzone.com)

Precarga | Pre-loading Screen



Pantalla de carga | Loading screen



Introducción | Introduction

**CONTROLS**

The Controls are completely redefinible, but initially are:

- Right: right cursor
- Left: left cursor
- High jump: up cursor
- Low jump: down cursor

While playing, ESC key ends game, and while presentations, ESC key cancelled it. This key is not redefinible.



En juego | In game

**LOAD INSTRUCTIONS**

**Amstrad CPC Cassette**

Type |tape if you have a CPC664 or a CPC6128 Press CONTROL and small ENTER at same time. Press play then any key. The game will load automatically

**Amstrad CPC disk**

Type run"g2h



En juego | In game



Program: Raúl Simarro (Artaburu).  
Graphics: Anjuel, Litos, Zilog\_Z80, D-o-s, Artaburu.  
Music and FX: Artaburu.

**Acknowledges**

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En juego | In game